

Lesson Plans

SHAPES

Lesson Title: "Shape Up"

Objectives: Students will be able to identify and name basic 2D shapes (circle, square, triangle, rectangle, diamond, oval)
Students will be able to create simple designs using basic shapes.

Materials:

Shapes flashcards, different coloured paper, scissors
glue sticks, markers, paper or wooden shapes, pipe cleaners

Lesson:

- Show flashcards of different animals and ask students to name them.
- Give each student a pile of shapes cut out of construction paper.
- Have them sort and classify the shapes into different groups (size, colour, number of sides).
- Distribute pipe cleaners to each student and ask the students to make different shapes
- Ask students to create a design using only the basic shapes.
- Give each student a plain piece of A4 paper and some cut-up shapes. Each student can make pictures. Encourage students to use different colours and sizes of shapes to make their designs more interesting.
- Ask students to share their designs with the class. Review the names and colours of the shapes they used.

Closing Activities

Cut out the puzzle pieces and stick them on a blank page in the correct order to complete the puzzles.

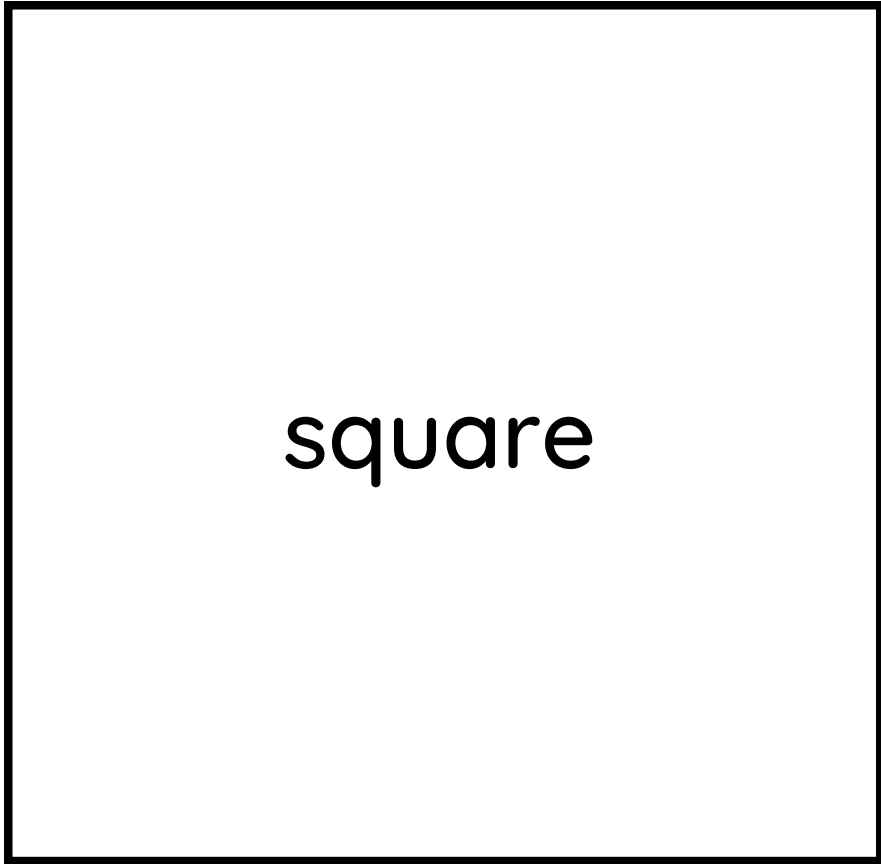
Give the students a colour-by-number picture.

Sequencing using shapes, the students draw the final shape.

Extra:

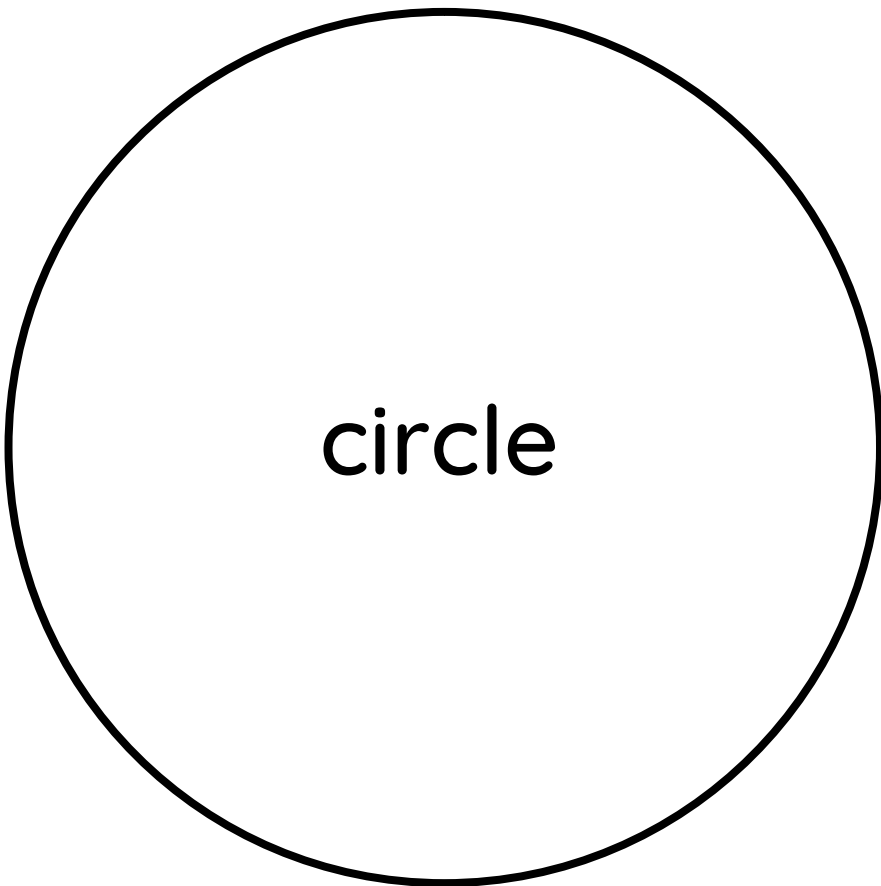
Can you find all 6 shapes?





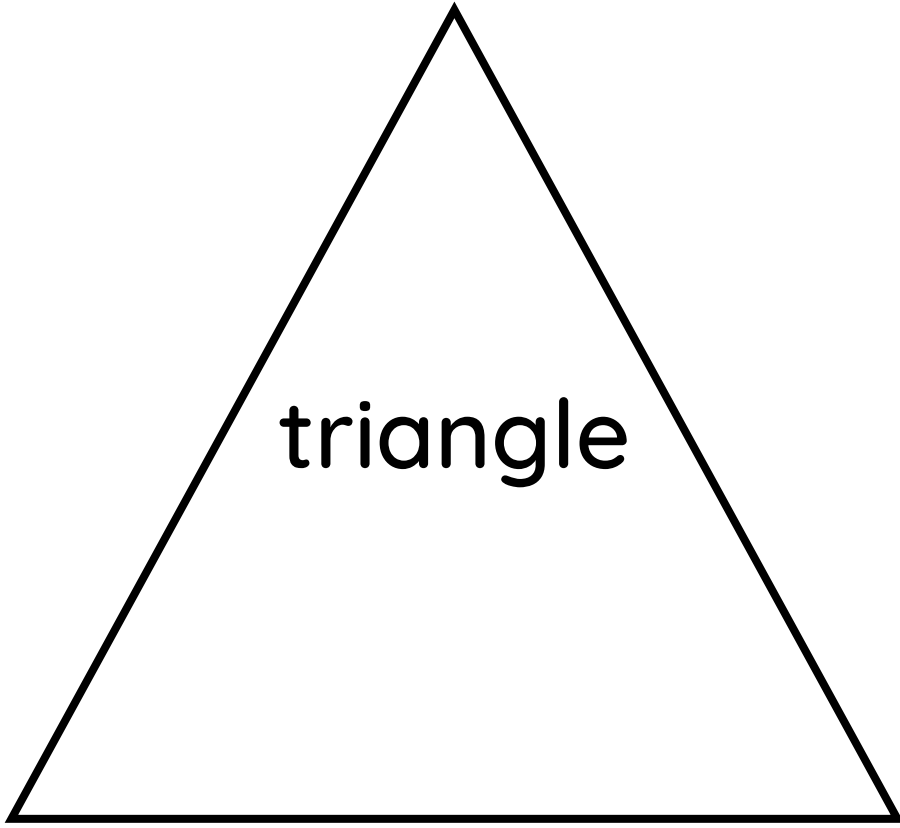
square

In English with Debbie

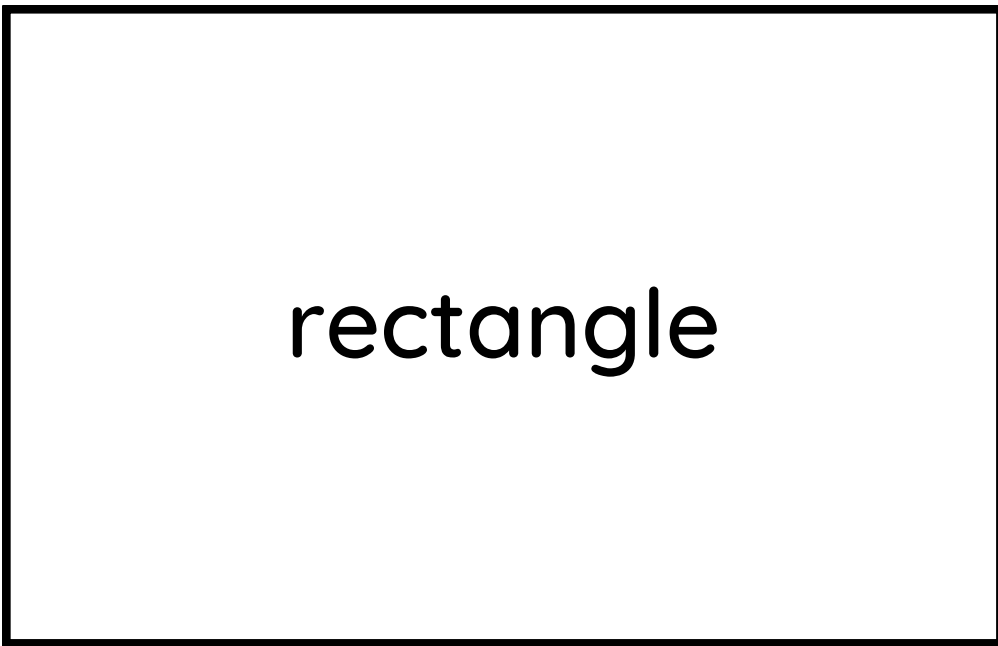


circle

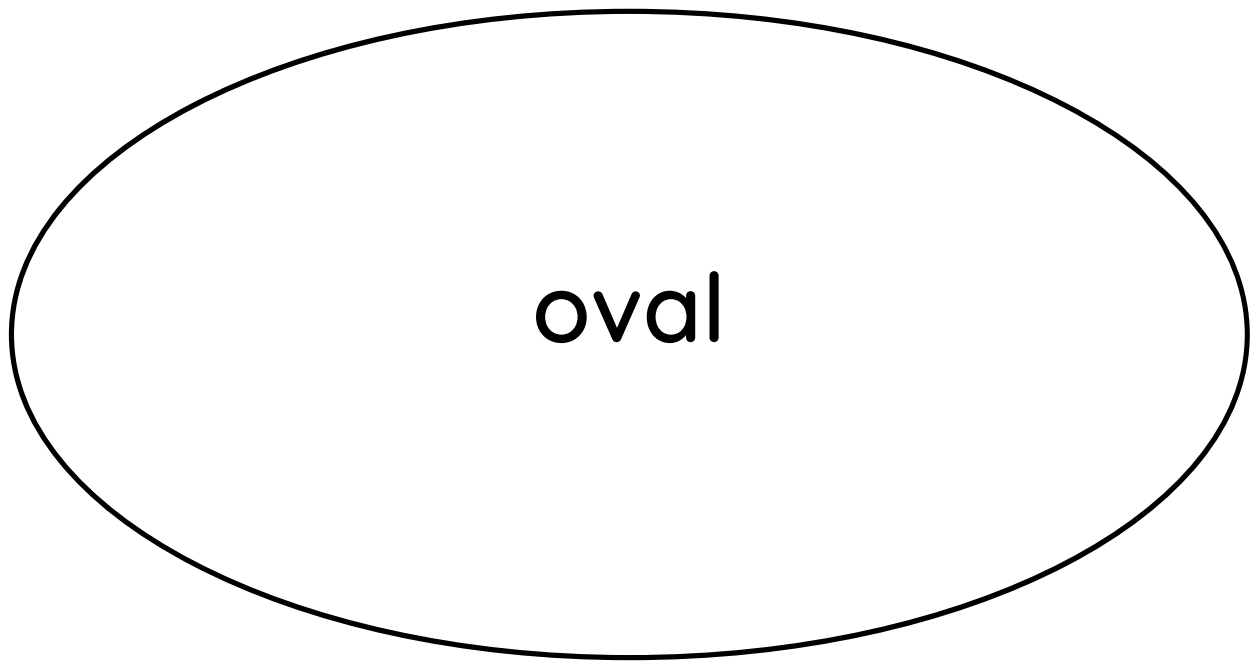
In English with Debbie



In English with Debbie

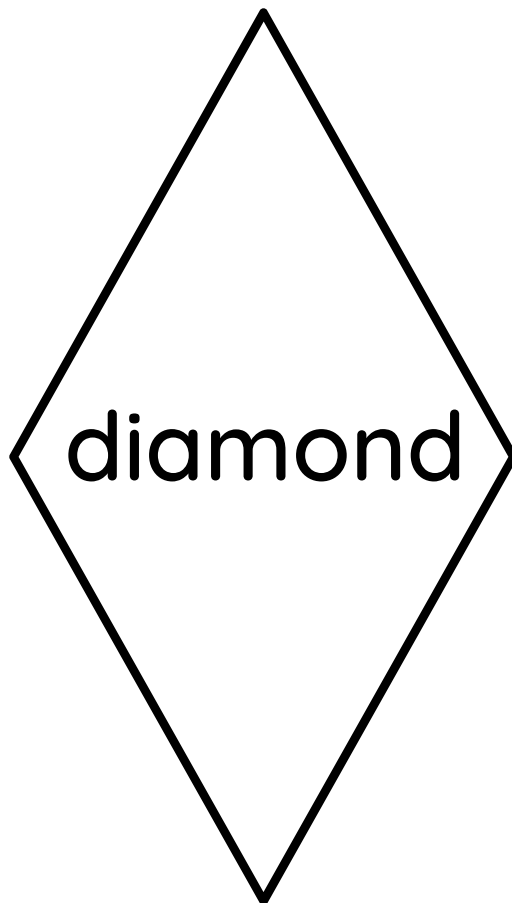


In English with Debbie



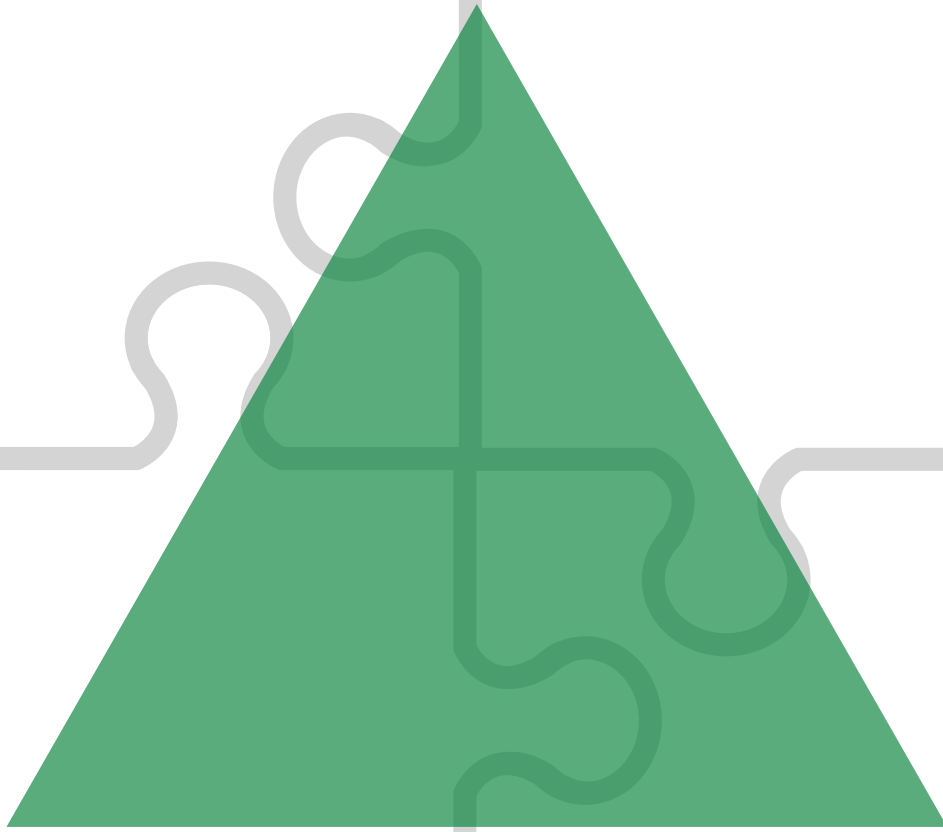
oval

In English with Debbie



diamond

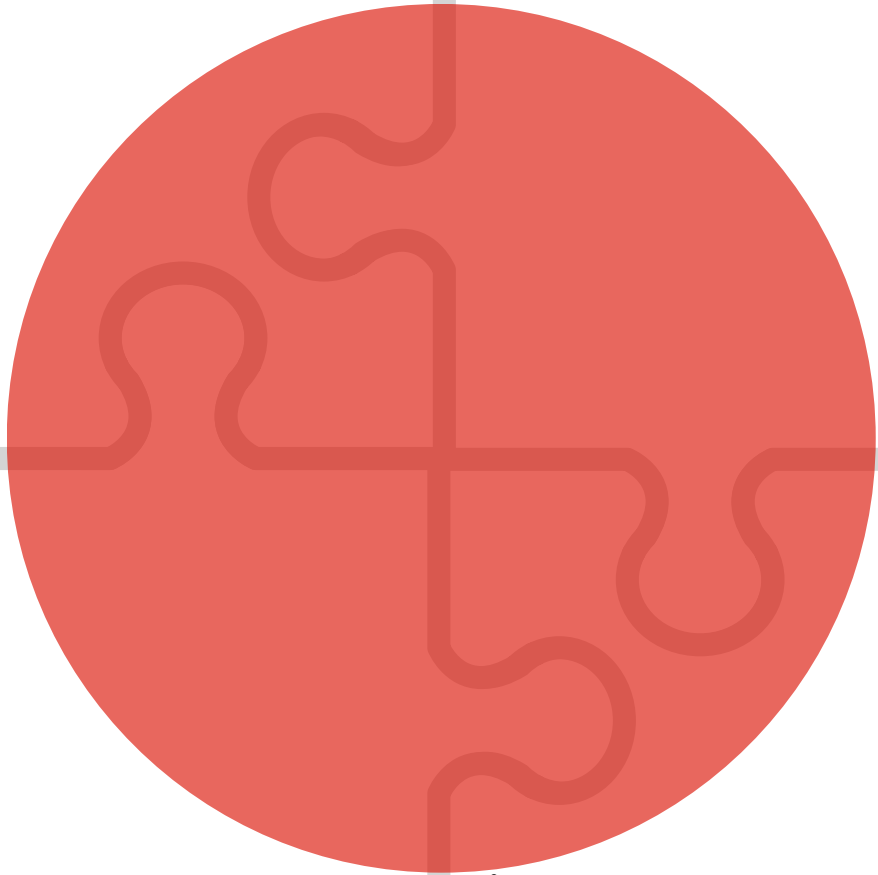
In English with Debbie



triangle



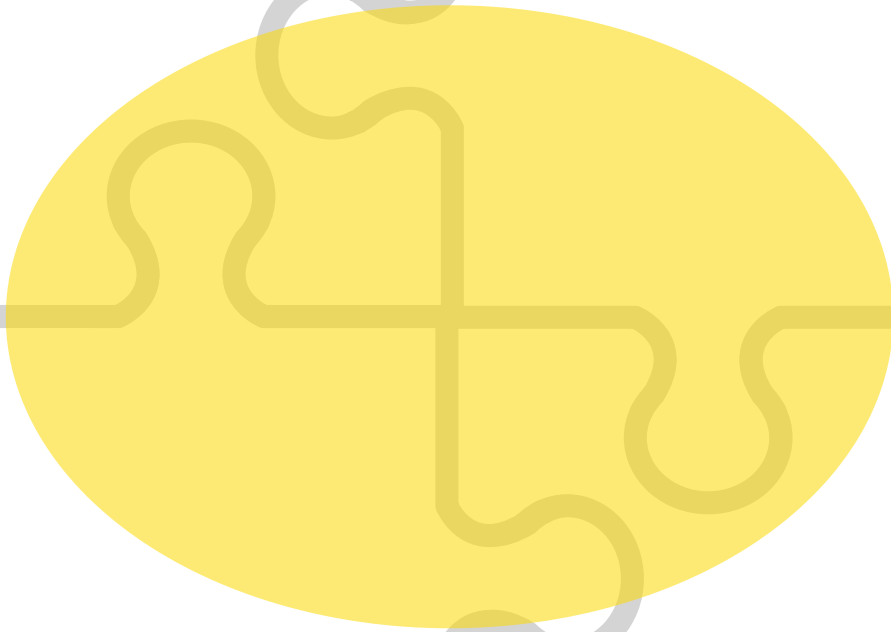
square



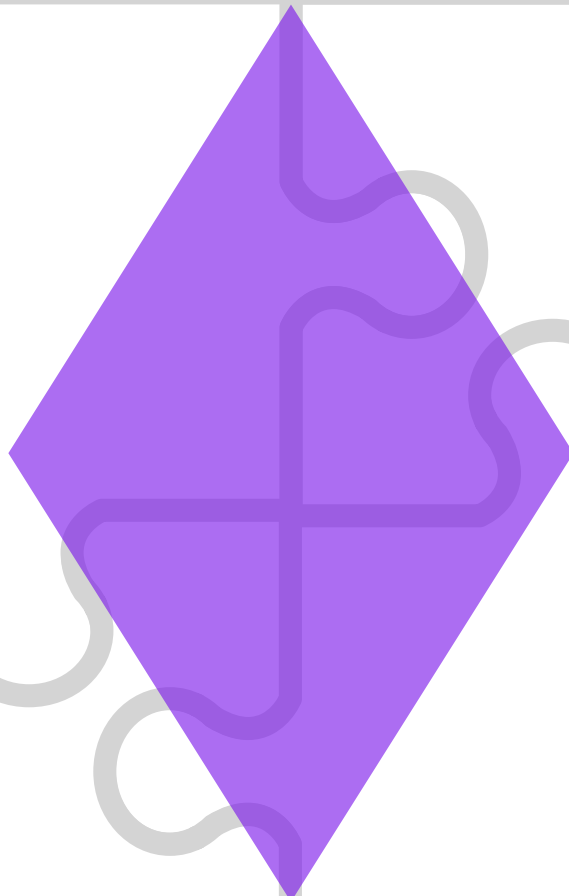
circle



rectangle

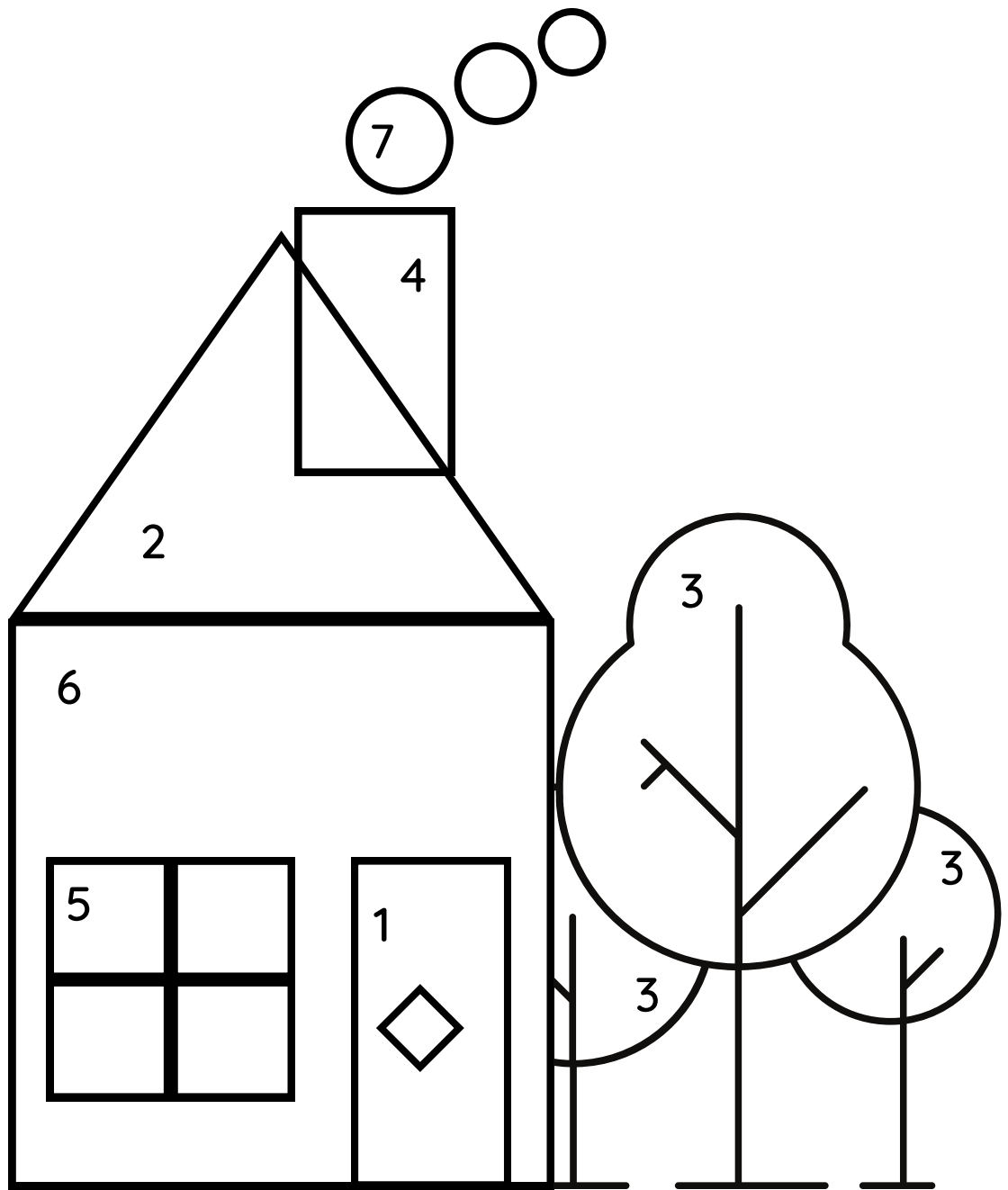


oval



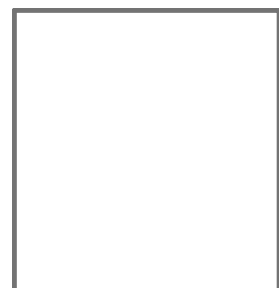
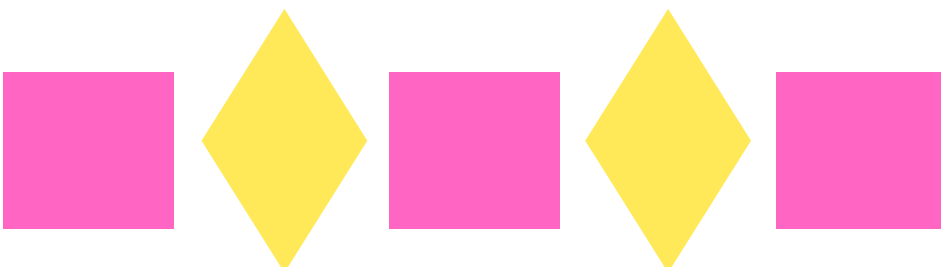
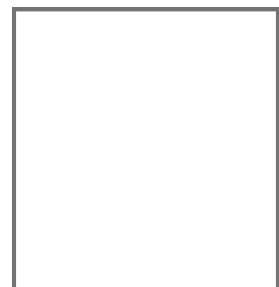
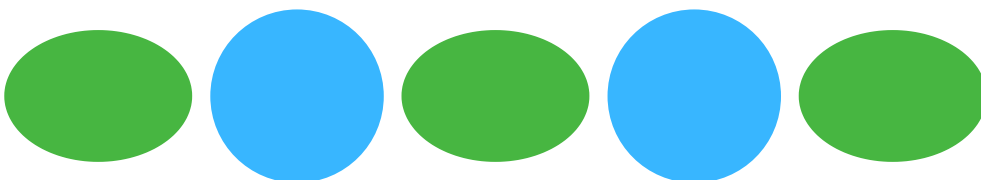
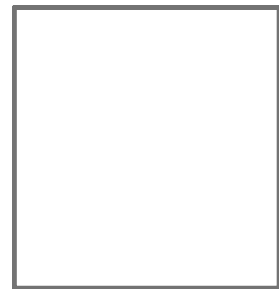
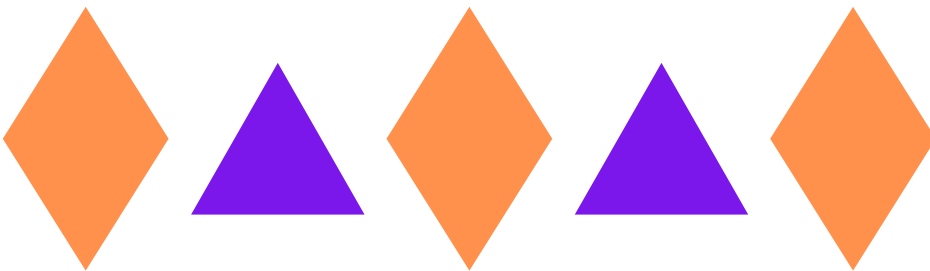
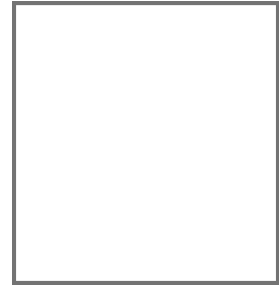
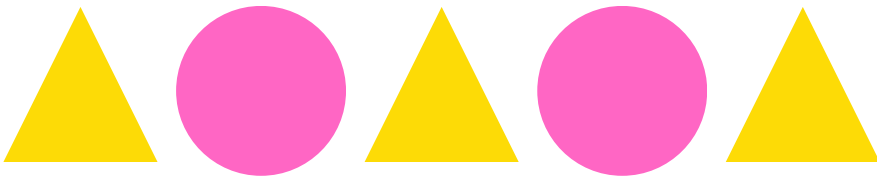
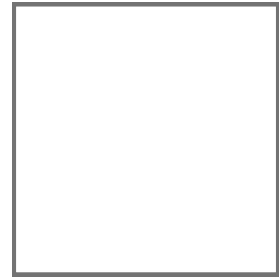
diamond

Colour by Number



- 1
- 2
- 3
- 4
- 5
- 6
- 7

Finish the sequence



Can you find all 6 shapes?

